



Contents

GV-Mobile Server V1.5.0.0 2017-06-08	2
GV-Mobile Server V1.4.2.0 2014-12-18	3
GV-Mobile Server V1.4.1.0 2013-07-08	4
GV-Mobile Server V1.4.0.0 2012-12-18	5



GV-Mobile Server Version History

GV-Mobile Server V1.5.0.0 2017-06-08

New:

- Support for Windows 10
- Support for H.265 video streaming
- Support for sending PTZ preset name information to GV-Eye clients via GV-Mobile Server
- Support for Wide Angle Lens Dewarping
- Support for GV-Eye clients to connect to GV-Mobile Server and trigger the I/O output devices connected to GV-DVR / NVR / VMS
- Support for GV-Eye clients to access user privilege control on GV-DVR / NVR / VMS through GV-Mobile Server



GV-Mobile Server V1.4.2.0 2014-12-18

New:

- Support for GV-VMS V14.10
- Support for bypass streaming to stream the original resolution and codec received by GV-Mobile Server
- Support for Windows 8.1 and Windows Server 2012 R2

Fixed:

- Problems with HTTP live streaming using iOS7 mobile devices
- Inability to apply image alignment settings to 2MP fisheye cameras
- Inability to close GV-Mobile Server completely when clicking on the x icon in the top-right corner

Improved:

- Support for up to 64 channels



GV-Mobile Server V1.4.1.0 2013-07-08

New:

- Support for Windows 8 (32 and 64-bit) and Server 2012 (64-bit)



GV-Mobile Server V1.4.0.0 2012-12-18

New:

- Support for encoding fisheye dewarped images
- Support for decoding full frames upon motion and decoding key frames only upon non-motion
- Support for the Motion Pop-up function on the Matrix view
- Support for Dynamic DNS Service

Improved:

- Connection support for Stream 2 from GV-IP Devices
- Camera name allowing users to define the name for display
- Http streaming allowing live view from browsers of iPad, iPhone and iPod Touch